



# Hansaba College of Engineering & Technology

AAHVAAAN '15

## **LAN GAMING (Counter Strike 1.6)**

		<b>NAME</b>	<b>MO. NO.</b>
<b>Faculty</b>	Coordinator	Prof. JUNED M. LALIWALA	+91 7600317187
	Co-coordinator	Prof. DARSHANA R. PRAJAPATI	+91 8866077148
<b>Student</b>	Coordinator	IMDAD KADIWALA	+91 9429156765
	Co-coordinator	DHIREN SONI	+91 8401895439

### ❖ **General Rules**

1. There will be 20 minutes of Warm-up for participants.
  2. There will be 5 members in each team.
  3. The team members will be randomly selected by the committee.
  4. **KNOCKOUT TOURNAMENT:** In this tournament, first of all two teams will play against each other. In each team there will be 5 players.
  5. **DEATH MATCH:** The winning team of knockout tournament will play against each other in a final death match.
  6. **The participant who will survive the death match will be the winner.**
- The decision of Judges and Co-ordinators shall be treated as final and binding on all.

### ❖ **Certification Policy**

1. Certificate of Excellence will be given to all the winners.
2. Certificate of participation will be given to all the teams who will pass through the qualification round of the competition. The teams which get disqualified for any violation of competition rules will not be considered for Certificate.

### ❖ **Eligibility**

1. All undergraduate students are eligible to participate
2. All students with a valid identity card of their respective educational institutes are eligible to participate in the event.